

## **James Callin**

**James Callin** is the Technical Director for the critically acclaimed Pure team at BlackRock Studio in Brighton. He started his career in 1992, working on his first commercial game in his final year at university in Manchester and has subsequently worked on many titles for companies including EA, THQ, 3D0 and Imagination Technology. At BlackRock he spent 4 years working on SCEA's ATV Offroad Fury games on both PS2 and PSP where he was responsible for, amongst other things, the audio on both platforms. When BlackRock was bought by Disney Interactive he became a Technical Director, and is currently working with his team on an unannounced PS3 and XBox360 title.